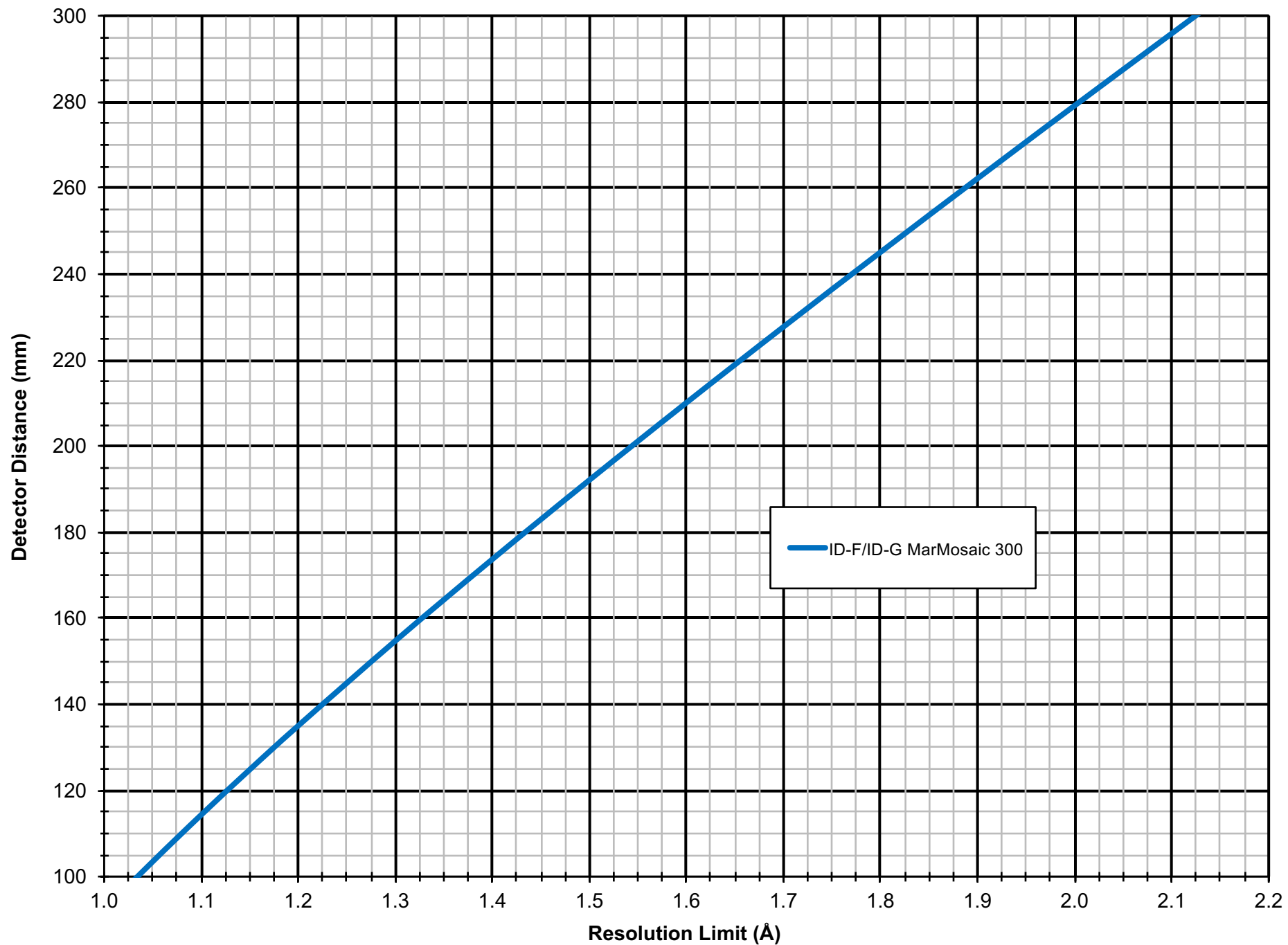


Resolution limit at edge



Resolution limit at edge

